## Castle View Primary and Nursery School

EYFS- Nursery & Reception

Skills and Knowledge Progression- 2022-2023



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
hemes	I wonder What makes me unique?	I wonderHow do people celebrate around the world?	I wonder How the story ends?	I wonder If they really existed?	I wonder Where they live?	I wonderWhat will happen ne
Nursery Development Matters (3-4 years)	Listening, Attention and Understanding To enjoy short stories in one-to-one interactions.  To respond to short, familiar stories by pointing out objects and pictures in a story.  Speaking To respond to a friend or adult.  To communicate wants and needs using simple limited talk.  To use vocabulary which is familiar and relevant to them.  To listen to songs and rhymes and show awareness of the tune.	Listening, Attention and Understanding To enjoying listening to longer stories, remembering small parts of what happens. To understand 'what' questions.  Speaking To start a conversation with a friend or adult. To communicate using short phrases. To use vocabulary which is familiar and relevant to them. To know some songs and rhymes and begin to join in as a group.	Listening, Attention and Understanding To enjoying listening to longer stories, remembering some of what happens.  To understand 'where' questions.  Speaking To start a conversation with a friend or adult and continue it.  To communicate using short phrases.  To begin to build new vocabulary based on their experiences.  To know some songs and rhymes and begin to join in as a group.	Listening, Attention and Understanding To enjoying listening to longer stories, remembering much of what happens.  To understand 'when' questions.  Speaking To start a conversation with a friend or adult and continue it.  To begin to communicate through sentences of up to four words.  To begin to build new vocabulary based on their experiences.  To know songs and rhymes and sing these independently in play and within a group.	Listening, Attention and Understanding To understand an instruction or question which has two parts.  To understand 'who' questions.  Speaking To express a point of view and debate when they disagree with a friend or adult.  To begin to communicate through longer sentences of four to six words.  To use some of their new vocabulary.  To know many songs and rhymes, sharing these to peers and teachers.	Listening, Attention and Understanding To understand and follow independently, an instruction or question which has two parts. To understand and answer 'why questions.  Speaking To express a point of view and when they disagree with a friend adult, using actions and words. To begin to communicate througlonger sentences of four to six with the communication of the
Reception I can sing a favouri I can retell stories i  Development Matters (Reception)	te nursery rhyme or song   I can start a	a conversation and take it in turns to speak stand and respond to a simple instruction  Listening, Attention and Understanding To engage by joining in with discussions during a story.  To ask who questions during a story.  Speaking To have a long conversation with a friend or adult.  To learn new vocabulary from practical experiences, adult led opportunities, and some books.	I can listen to songs, stories and rhym I can speak in sentences of 4-6 words  Listening, Attention and Understanding To join in with repeated refrains in a story.  To ask when questions in a story.  Speaking To have a long conversation with a friend or adult.  To learn new vocabulary from a range of opportunities.  To begin to use conjunctions such as 'and' 'but' 'so' to connect their	nes and respond by joining in	Listening, Attention and Understanding To identify the main characters in a story and talk about their feelings To ask why questions in a story.  Speaking To hold a conversation with a friend or adult, switching topics, providing more detail to events. To apply new vocabulary to different contexts. To articulate their ideas and	Listening, Attention and Understanding To link events in a story to their experiences.  To ask an array of questions about the story to clarify their understanding.  Speaking To hold a conversation with a fror adult, switching topics, provious more detail to events.  To apply new vocabulary to difficontexts.

End of Reception Goals (ELG)

To express their ideas and feelings about their experiences using full sentences, including use of past, present and future tenses and making use of conjunctions, with modelling To listen attentively and respond to what they hear with relevant questions, comments and actions when being read to and in whole class discussions and small group interactions To offer explanations for why things might happen, making use of recently introduced vocabulary from stories, non-fiction, rhyme and poems when appropriate

To hold conversation when engaged in back and forth exchanges with their teachers and peers To participate in small group, class and one to one discussions, offering their own ideas, using recently introduced vocabulary

To make comments about what they have heard and ask questions to clarify understanding

			Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Main Th	nemes		I wonder What makes me unique?	I wonderHow do people celebrate around the world?	I wonder How the story ends?	I wonder If they really existed?	I wonder Where they live?	I wonderWhat will happen next?
			Self-Regulation To separate from main carer to come into nursery.	Self-Regulation To know which adults can help them in nursery.	Self-Regulation To become more confident with visitors in nursery.	Self-Regulation To show confidence walking around our local area to the library.	Self-Regulation To show confidence on a school trip to the farm.	Self-Regulation To show confidence on a school trip to a science park.
			To talk about feelings.  Managing Self To begin to develop an awareness	To recognise when they might be feeling a certain way.  Managing Self	To respond appropriately to some of their feelings.  Managing Self	To begin to understand how others might be feeling.	To consider the feelings of others in stories.  Managing Self	To begin to understand how others might be feeling and offer comfort when others are destressed.
		years)	of the classroom rules and routines.  To begin to learn to wash and dry	To begin to develop an awareness of the classroom rules and routines.  To begin to learn to wash and dry	To know how to look after resources by tidying up at tidy up time.	Managing Self To support others to look after resources.	To remember and follow the classroom rules.  To wash and dry hands before eating	Managing Self To remember and follow the classroom rules.
int	ry	ters (3-4 ye	their hands before eating and after using the toilet.	their hands before eating and after using the toilet.	To wash and dry hands before eating and use the toilet with more independence.	To wash and dry hands before eating and use the toilet with more independence.	and use the toilet independently.  To support new starters with their	To wash and dry hands before eating and use the toilet independently.
Emotional Development	Nursery	Development Matters (3-4	To be supported to make their snack choice.	To be supported to make their snack choice.	To make their snack choice independently.	To make their snack choice independently.	snack choices.  To know how often they need to brush their teeth to keep them clean	To support new starters with their snack choices.
Deve		Develop	To know that drinking water/ milk helps them to be healthy.  Building Relationships	To know examples of healthy food.  Building Relationships	To know that exercise keeps us healthy.	To know how to keep their teeth clean and healthy.	and be healthy.  To keep themselves safe from water	Children will know how to independently use the toilet.
onal			To know how to play alongside each other.	To know how to play games and activities in a group, with adult support.	Building Relationships To share resources and play in a group.	To keep themselves safe by roads.	e.g. school pond.  Building Relationships	To make healthy food, exercise, and tooth brushing choices.
Emoti						Building Relationships To share resources and play in a group.	To take turns whilst playing and wait patiently to have a go.	To keep themselves safe from strangers.
and E	End of N							<b>Building Relationships</b> To listen to a friend and agree a compromise.
Social	I can talk I can share	about my e and tak	feelings and begin to recognise others feeling	I can follow the classroom rules I can keep myself safe from strange				
1 ,5			Self-Regulation	Self-Regulation	Self-Regulation	Self-Regulation	Self-Regulation	Self-Regulation
ersonal, S			To see themselves as unique by sharing their hobbies and interests.	To know how to be helpful by taking on jobs such as serving snack and washing up.	To know how to make the right choice and the consequences of not doing so.	To know the effects of their behaviour on others.	To know to use the calm corner when they are feeling upset/angry.	To know how to overcome challenges, using books such as 'The Most Magnificent Thing'.
Perso		eception)	To continue to develop a wider awareness of their own feelings such as 'worried', 'frightened'.	To recognise when they might feel a wider range of feelings such as 'worried', 'frightened'.	To respond appropriately to a wider range of feelings.	To understand that their actions have a consequence.  Managing Self	To recognise when and how they need to respond to a friend, showing sensitivity when needed.	To offer reasons for how a person is feeling.
	Reception	ent Matters (Reception)	Managing Self To take responsibility for setting up snack for their peers.	Managing Self To dispose of their used plates/ bowls/ cups and food waste	Managing Self To take responsibility for spillages at snack time.	To take responsibility for keeping their classroom welcoming and tidy.	Managing Self To take responsibility for keeping their classroom welcoming and tidy.	Managing Self To support and remind others to take responsibility for managing the classroom responsibilities.
		Developme	To know how healthy eating is important for their health.	correctly after snack.  To know how regular exercise is important for their health.	To know what a sensible amount of screen time is and why this is important for their health.	To know how regular teeth brushing is important for their health.	To know about the importance of a good sleep routine for their health.  To be able to remind friends of the	To know how to be a safe pedestrian and why this is important.
			To know the school and classroom rules and follow these.	To know the school and classroom rules and follow these.	To have an awareness of why we need to follow the school and classroom rules.	To have an awareness of why we need to follow the school and classroom rules.	rules when needed.  To understand why we must be safe	To be able to remind friends of the rules when needed.
			Building Relationships	Building Relationships	Building Relationships		around water e.g. school pond.	Building Relationships

	To know how to listen to others	To know how to treat others in our	To describe what makes a good	To understand why we must be	Building Relationships	Children will know how to resolve o
	with respect.	class.	friend.	safe around strangers.	Children will know how to resolve a	problem by talking it through with
			•	Building Relationships	problem by talking it through with a	a friend or adult.
				To know how to express their	friend or adult.	,
				opinion and understand it is	,	
				okay to have a different opinion		
				to a friend.		
To give focused atte To form positive att To explain the rease To show sensitivity	sic hygiene and personal needs, including dre ention to adults, responding appropriately eve achments to adults and friendships with peer ons for rules, know right from wrong and try to their own and others needs		y to follow instructions involving several idea:	cor actions challenge challenge To show an u accordingly To work and To keep myse	nt to try new activities and show independence, re nderstanding of their own feelings and those of ot play cooperatively and take turns with others If safe from strangers and articulate the reason be If safe from water and articulate the reason behin	hers, and begin to regulate their behaviour

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Main Th	nemes		I wonder What makes me unique?	I wonderHow do people celebrate around the world?	I wonder How the story ends?	I I wonder If they really existed?	I wonder Where they live?	I wonderWhat will happen next?
	Nursery	Development Matters (3.4 years)	Gross Motor To roll a large ball over a line. To know how to walk around a space. To know how to ride a scooter.  Fine Motor To know how to hang up their coat onto their peg. To find a comfortable grip to mark make. To pour milk from jug (with lid) into cup for snack.	Gross Motor To throw a large ball/ beanbag with both hands.  To know how to run around a space.  To know how to ride a tricycle.  Fine Motor To pull clothing up and down for the toilet.  To help others to put on their coats, mats, mittens.  To explore loop scissors to make snips in paper.  To pour milk from juq (with lid) into	Gross Motor To catch a large ball/ beanbag from a short distance. To know how to jump around a space. To know to climb using alternate feet.  Fine Motor To know how to put on their coat. To find a comfortable grip to mark make and begin to show some control. To use a spoon correctly to eat cereal for breakfast or snack.	Gross Motor To kick a large ball over a line. To know how to skip and hop around a space.  Fine Motor To know how to put on their coat. To use loop scissors to make snips in paper with some control. To use a knife to cut/ spread at snack.	Gross Motor To kick a large ball at an intended target. To know how to march around a space. To know how to stand on one leg and hold a pose. Fine Motor To know how to zip up their coat once it has been started. To show a preference for a dominant hand when mark making. To peel their own fruit at snack.	Gross Motor To dance to music they like. To create their own dance moves in line with the music they can hear. To know how to work together to carry large items such as planks of wood.  Fine Motor To know how to zip up their coat once it has been started. To show control when mark making and making snips. To help younger peers at snack time e.g. pouring milk, cutting up foods etc.
Physical Development		scissors to	oals: make snips in paper rent ways- run, jump, hop, skip, climb Gross Motor Complete PE — Locomotion walking and jumping To know how to walk using	cup for snack.  I can kick a ball I can hold a pencil comfortably to make mar  Gross Motor  Complete PE — Ball skills hands To know different ways of pushing, rolling, and bouncing a ball.		finish my zip once it has it been started t mu own snack  Gross Motor Complete PE — Dance To show awareness of space.	Gross Motor Complete PE — Ball skills feet To know how to kick and pass different sized balls from longer	Gross Motor Complete PE — Games for understanding To understand why it is important
Physical D	Reception	atters (Reception)	different body parts in different directions, at different levels and at different speeds.  To know how to adjust their speed and change direction to avoid other pupils.	To know how to throw different sized balls at given targets, from longer distances.  To know how to catch different sized balls from longer distances.	under ways on the apparatus.  To manage own risks when travelling over, under, through apparatus.  To know how to jump and land safely.	To move safely and in time with the music.  To know how to add movements together to form a sequence.  To know how to create different movements using different parts of	distances.  To know how to control a ball.  To know how to dribble in and out of targets.  To work together with their partner	to take turns when playing a game.  To understand why games have rules and understand the consequences if the rules of the game are not followed.  To understand the importance of
	Recej	Development Matters (Reception)	Fine Motor To begin to develop a modified tripod grip for writing. To use two-hole scissors to cut along a straight line. To know how to take their jumper or cardigan off if too hot and on if too cold.	Fine Motor To write using a tripod grasp in their dominant hand. To use two-hole scissors to cut across a curved line. To put their coat on themselves and zip it up.	Fine Motor To know the importance of good posture for writing. To use two-hole scissors to cut out a circle. To use and knife and fork with precision at dinner time.	the body.  Fine Motor To know how to correctly form all Phase 2 letters.  To use two-hole scissors to cut out purposeful shapes.  To know how to thread and sew.	and in small groups.  Fine Motor To know how to correctly form all Phase 2 and Phase 3 letters.  To use two-hole scissors with control for different tasks.  To dress and undress for PE with minimal help.	Fine Motor To know to correctly form some capital letters. To use two- hole scissors with control for different tasks. To know how to do up and undo buttons.
	To use a 1 To move o To be abl To hold a	range of s energetica e to catch pencil eff	 Goals (ELG) mall tools completely and confidently e.g. scis lly, such as running, jumping, dancing, hoppin , kick, throw ectively in preparation for writing (nearly alwo letters correctly and confidently	g, skipping and climbing	To begin to show ac To demonstrate stre To put on their own	Land obstacles safely, with consideration for th curacy and care when drawing ngth, balance and co-ordination coat and zip this up undressed independently	I emselves and others	Duttons.

	To know how to correctly form some Phase 2 letters	To know how to correctly form all Phase 2 letters.	To know how to write CVC and CVCC words.	To know how to form all Phase 2 and Phase 3 sounds.	To know how to write a short sentence.	To know how to form some Phase 5 sounds, including capital letters.
	To know how to write initial sounds in words.	To write simple CVC words / labels.  To know how to write all Phase 2	To know how to write some Phase 3 harder to read and spell words.	To begin to write short captions and phrases.	To know how to write some Phase 4 harder to read and spell words.	To know how to write a sentence, showing awareness of some basic punctuation — capital letters, finger
	To know how to write some Phase 2 harder to read and spell words.	harder to read and spell words.		To know how to write all Phase 3 harder to read and spell words.		spaces, full stops.
						To know how to read what they have written to check it makes sense.
						To know how to write some Phase 5 harder to read and spell words.

End of Reception Goals (ELG)
To write my first and surname, forming all letters correctly
To write all of the letters in the alphabet, forming these correctly
To identify key sounds in words and represent these with the correct letter correspondence
To write simple phrases and sentences that can be read by themselves and others

To demonstrate an understanding of what has been read by retelling stories & narratives using own words and new vocabulary

To anticipate key events in stories

To anticipate key events in stories
To use and understand recently introduced vocabulary during discussions about stories, non-fiction, rhymes and poems and during role play
To say a sound for each letter and at least 10 digraphs
To read words consistent with their phonic knowledge by sound blending.
To read simple sentences in books that are consistent with their phonic knowledge, including some common exception words

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Main The	emes		I wonder What makes me unique?	I wonderHow do people celebrate around the world?	I wonder How the story ends?	I wonder If they really existed?	I wonder Where they live?	I wonderWhat will happen next?
	Nursery	Development Matters (3.4 years)	Number & Numerical Patterns To rote count to 5 through number songs. To sort by colour, size and object. To match objects which are the same. To recognise and name colours in different contexts.	Number & Numerical Patterns To count to in correspondence to 5.  To understand that sets can be compared and ordered e.g. more, same, fewer.  To compare and order objects according to their size e.g. big, small, tall, long To identify patterns around them such as stripes on clothes.  To copy, continue and create repeating patterns.	Number & Numerical Patterns To show finger numbers up to 3.  To identify representations of 1,2 and 3.  To subitise or count to find out how many and make their own collections of 1, 2 or 3 objects.  To match the number names to quantities and numerals.  To touch count in different arrangements and recognise the final number is the quantity of the set.  To explore the weight of objects making comparisons between objects.	Number & Numerical Patterns To compare the length and height of different objects, using specific vocabulary e.g. longer, shorter.  To count on and back to 4.  To subitise sets of up to 3 objects to find out how many make their own collections of objects.  To match the number to numerals and quantities and are able to say which sets have more and fewer items.  To touch count in different arrangements and recognise the final number is the quantity of the set.	Number & Numerical Patterns To count in correspondence to 10.  To subitise up to 3 items.  To count forwards and backwards to 5 accurately using the counting principles.  To represent up to 5 items on a five frame.  To use real objects to see that the quantity of a group can be changed by adding more.  To notice and describe shapes in the environment and talk about the properties using words such as 'straight/flat/round/ curved'.	Number & Numerical Patterns To talk about night and day and order key events in their daily routines, such as waking up, coming to school, dinner, bed time.  To use language to describe when things happen e.g. day, night, morning, afternoon, before after, today, tomorrow.  To encourage the vocabulary of first, next, then and possibly last.  To explore measuring time.  To explore capacity with different materials.  Too use the language of position and direction.
	End of N I can cour I can orde I can talk	nt to 10 er, recogni	se and use numbers to 5	I can create, continue and spot er I can use positional language I can understand ordinal numbers	ors in a pattern e.g. ABAB			
Mathematics	Reception	Development Matters (Reception)	Number & Numerical Patterns To be able to count reliably (with one-to-one correspondence and understanding of cardinality) up to five forwards and backwards.  To be able to identify similarities and differences across a range of criteria, for example by colour, shape, size, texture and function.  To be able to sort by colour, shape, size, texture, orientation and function.  To be able to compare and order by size, length and time.  To be able to recognise, extend, create and fix simple AB patterns.	Number & Numerical Patterns To be able to compare numbers, order and write numbers to five.  To be able to represent the numbers 1–5 in different ways.  To talk about time in terms of night and day, days of the week and months of the year.  To use language related to time and to be able to sequence events.  To know the 1 more than, 1 less than relationship between consecutive whole numbers.  To recognise language associated with 2D shapes.  To understand and use positional language.	Number & Numerical Patterns To understand zero as an empty set.  To represent numbers on a five and ten frame.  To match number names to numerals and to representations on ten frames up to 10.  To write numbers to 10.  To be able to order numbers to 10.  To be able to count to 10 forwards and backwards.  To understand ordinal numbers and be able to name positions, e.g. first, second, third, etc.  To use a counting all strategy to combine two sets up to 10.  To compare quantity.  To count on and back to find 1 more and 1 fewer.	Number & Numerical Patterns To find number bonds for numbers up to 6.  To be able to create number bonds to make 7–10.  To be able to copy, continue and create AAB, ABC and AABC patterns.  To be able to measure end-to-end length, compare lengths and use nonstandard units of measurement.  To be able to use the language 'empty', 'full' and 'half full' to describe how much is in a container.  To be able to measure the capacity of containers.  To be able to compose 2D shapes using tangrams and pattern blocks.  To be able to recognise 3D shapes and to build with 3D shapes.	Number & Numerical Patterns To be able to use counting on as a strategy for addition. To be able to count forwards and backwards within 10. To recognise 1 more and 1 less. To be able to count to and from 20. To be able to double numbers 1–5. To be able to recognise doubles and non-doubles. To be able to halve sets of items and even numbers by sharing into 2 equal groups. To be able to recognise and understand odd and even numbers. To be able to understand the mass of different objects.	Number & Numerical Patterns To be able to describe and compare different capacities.  To recognise 1p, 2p, 5p and 10p coins. To pay for items using a combination of these coins. To calculate change from 10p.  To be able to collect and represent data sets.  To be able to develop problemsolving skills.  To focus on word problems.

## End of Reception Goals (ELG)

To have a deep understanding of number to 10, including the composition of each number To subitise (recognise quantities without counting) up to 5

To automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts
To verbally count beyond 20, recognising the pattern of the counting system
To verbally count to 10 forwards and backwards

To compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity

To explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.

To name a range simple 2D and 3D shapes and start to discuss their properties

To make and continue an ABC patterns

				Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Main Th	nemes			I wonder What makes me unique?	I wonderHow do people celebrate around the world?	I wonder How the story ends?	I wonder If they really existed?	I wonder Where they live?	I wonderWhat will happen next?
			History	Past and Present To talk about themselves and their immediate family. To discuss and develop an understanding that families are different. To understand that they were a baby once and that they are now a young child. To show interest and talk about a range of different occupations.	Past and Present To talk about Remembrance Day and Bonfire night. To understand the importance of staying safe near fireworks. To understand that you get older every year and you have a birthday to celebrate it.	Past and Present To talk about Chinese New Year, The Year of the Tiger. To know that some objects are old and new.	Past and Present To know that the Queen is important (birthday month). To talk about St David's Day.	Past and Present To begin to understand the language of today, tomorrow, and yesterday.	Past and Present To begin to understand that now they attend Nursery but soon they will go to 'big school.'  To discuss what they are looking forward to about their future as a star.
Understanding the World	Nursery	Development Matters (34 years)	Geography	People, Culture and Communities To know that they live in Runcorn. To know what they live close to e.g., park, shop. To explore local maps of Halton Brook.	People, Culture and Communities To know that the Earth is where we live. To know that a map is a picture of the Earth. To know that there are lots of countries in the world, one being India. To know that India is very far away and you can only visit by plane. To know where their local post box is.	People, Culture and Communities To know that there are lots of countries in the world, one being China. To know that China is very far away and you can only visit by plane. To know that in China, people eat using chopsticks.	People, Culture and Communities To know the name of our class castle. To plot 'Beeston castle' on a map of England.	People, Culture and Communities To know that the Earth is where we and others live, including animals and plants.  To know that it is cold and icy in polar regions.  To know that is it hot and dry in the desert.  To recognise and name different animals from around the world.	People, Culture and Communities To talk about ways in which people can look after the natural world. To show care and respect for our environment by recycling.
			Science	The Natural World To use their senses to explore the outdoor environment (Autumn) To observe animals and plants around them.	The Natural World To talk about the weather. To explore how materials change when cooking, cooling and heating.	The Natural World To use their senses to explore the outdoor environment (Winter)  To make collections of natural materials to investigate and talk about.  To explore how materials change when freezing e.g. ice in Winter.	The Natural World To use their senses to explore the outdoor environment (Spring) To know that a fossil is a print of an animal. To know the life cycle of a chick.	The Natural World To know that the weather is different all over the world. To know the life cycle of a frog. To know that seeds can turn into plants. To plant and grow a plant or vegetable.	The Natural World To use their senses to explore the outdoor environment (Summer) To observe animals and plants around them. To explore floating and sinking.

		RE	People, Culture and Communities To know how we celebrate the Harvest Festival.	People, Culture and Communities To know that some people celebrate Diwali. To know that Christmas is when Jesus was born (Christian viewpoint). To explore a bible and understand that it is a special book.	People, Culture and Communities To know that some people celebrate Chinese New Year.	People, Culture and Communities To know that Easter is a Christian celebration. To understand that the church is a special building for Christians. To know that pancake day is a special day which happens every year.	People, Culture and Communities To explore the natural wonders of the world.	People, Culture and Communities To take time to reflect on their year in Nursery and discuss how far they have come.  To know to tell an adult if
		Computing Online Safety	To know how to use the Interactive whiteboard to select a picture on a game.	To know some rules which help them to stay save when using technology.	To know how to select an app on an iPad.	ask an adult whether they can use a game or APP.	To know how to draw a picture on an iPad.	what they see makes them feel worried.
	I can tal I can tel	Nursery Goals: k about my immed you the country	I live in	I can to	lk about the key features of life cycles using l Ilk about the different types of weather and v	key vocabulary vhy		
นเ		History	Part and Present To identify their family and wider family members and discuss their similarities and differences.  To identify similarities and differences between jobs and occupations.  To know who Florence Nightingale is and why she is important.  To understand that they have changed over their life (the past) and be able to discuss these changes confidently.	Past and Present To understand why Remembrance Day is an important day.  To understand why Bonfire night is an important Day.  To know who Guy Fawkes is and why he was well known.  To understand how to stay safe on Bonfire night.  To understand that your birthday is the day that you're born and it is celebrated once a year.	Past and Present To understand why Chinese New Year is celebrated. To know and be able to talk about the story of the Great Race. To compare characters from stories including figures from the past e.g. the spinning wheel in Sleeping beauty.	Past and Present To understand why St David's Day is celebrated. To know the Queen's role and know that it is her birthday this month.	Past and Present To know that the past is anything before the current day. To know that the present is now. To use language associated with time-today, tomorrow, yesterday, week, month, year. To know who David Attenborough is and why he is important.	Past and Present To talk about how they he changed over their life (th past) and compare this wi others.  To discuss what they look forward to about their fut in Year 1 and set goals th would like to achieve.  To know about Greta Thunberg and why she we important.
Reception	Development Matters (Reception)	Geography	People, Culture and Communities To know that they live in Runcorn, which is in England, a country in the world, where there are lots of other countries too.  To explore aerial maps of school and identify key features.  To discuss their own and others' local environments.	People, Culture and Communities To know that a globe is a representation of the Earth.  To know that the Earth is round and not flat.  To know that people have different beliefs and understand how these are celebrated.  To recognise similarities and differences in India and England.  To be able to locate India and England on a map or globe.  To understand how post travels from the post box to our homes.	People, Culture and Communities To know that people have different beliefs and understand how these are celebrated.  To recognise similarities and differences in China and England e.g. weather.  To be able to locate China and England on a map or globe.  To know that the Great wall of China is the longest wall in the world.	People, Culture and Communities To know the name of our class castle and to be able to discuss its features. To find 'Beeston castle' on a map of the UK.	People, Culture and Communities To know that certain animals live in specific climates and places around the world and why this is. To find and explore where different animals live on the world map and globe.	People, Culture and Communities To understand the importance of recycling ar why we recycle. To begin to understand global warming.

Science	The Natural World	The Natural World	The Natural World	The Natural World	The Natural World	The Natural World
	To use the 5 senses to describe	To be able to discuss the	To use the 5 senses to describe	To use the 5 senses to describe	To know the life cycle of a frog	To identify Summer as one o
	when exploring outside.	weather and notice daily/ weekly changes.	when exploring outside.	when exploring outside.	and be able to talk about this in detail.	the 4 seasons.
	To identify Autumn as one of the 4	weekig citariges.	To identify Winter as one of the 4	To identify Spring as one of the	detail.	To talk about the
	seasons.	To know how and understand why materials change when	seasons.	4 seasons.	To plant and grow a plant or vegetable with care and	environmental changes in Summer and why they
	To talk about the environmental	cooking, cooling, and heating.	To talk about the environmental	To talk about the environmental	consideration.	happen.
	changes in Autumn and why they		changes in Winter and why they	changes in Spring and why they		
	happen.	To know what material a magnet picks up and understand	happen.	happen.	To know how to care for plants and vegetables they plant.	To know items that float and items that sink,
		why.	To understand the term	To know and explain the life	and regetables meg plants	understanding why.
		,g.	'hibernation' and discuss why some	cycle of a chick.		
			animals hibernate.	To know the process of		
			To know how and understand why materials change when freezing.	fossilisation.		
				To know who Mary Anning is		
				and why she is important.		
RE	People, Culture and	People, Culture and	People, Culture and	People, Culture and	People, Culture and	People, Culture and
	Communities	<u>Communities</u>	<u>Communities</u>	Communities	Communities	<u>Communities</u>
	To know how and why we	To know about the celebration	To know about the celebration of	To know how and why	To explore and compare the	To take time to reflect on
	celebrate Harvest Festival.	of Diwali and why it is celebrated.	Chinese New Year and why it is celebrated.	Christians celebrate Easter.	natural wonders of the world.	their year in Reception and understand that many people
	To know what is special to them			To know the Easter story.		around the world pray to say
	and their families.	To know the story of Diwali.	To know the story of the Great			thank you.
		T	Race.	To know that Christians worship		
		To know the Christian Christmas		in a church to talk to God.		
		story.		To know that pancake day is		
		To explore different religious		called Shrove Tuesday and		
		books e.q. bible and discuss their		understand why it is a special		
		similarities and differences.		day.		
Computing	To know how to use an iPad to	To understand why we must	To explore a beebot.	To know that information can	To know how to open the drawing	To recognise who they can
Online Safety	take photos.	stay safe online.	To explore programming a beebot.	be retrieved from computers.	app and draw using the mouse on the computer.	ask for help and know when they need help when online.
nd of Reception Goal	(51.6)					

## End of Reception Goals (ELG)

To talk about the lives of people around them and their role in society

To know some similarities and differences between things in the past and now, drawing on their experiences and what has been read in class

To understand the past through settings, characters and events encountered in books and storytelling

To describe their immediate environment using knowledge from observation, discussion, stories, non-fiction texts and maps

To know some similarities and differences between different religious and cultural communities in this country, drawing on their experiences and what has been read. To explain some similarities and differences between life in this country and life in other countries, drawing on knowledge from stories, non-fiction texts and maps

To explore the natural world around them, making observations and drawing pictures of animals and plants

To know some similarities and differences between the natural world around them and contrasting environments, drawing on their experiences and what has been read in class

To understand some important processes and changes in the natural world around them, including the seasons and changing states of matter.

To know that the Earth is round and not flat

To know the 4 seasons in order and notice the differences

	Main	Themes		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
				I wonder What makes me unique?	I wonderHow do people celebrate around the world?	I wonder How the story ends?	I wonder If they really existed?	I wonder Where they live?	I wonderWhat will happen next?
Expressive Art & Design		l can ident I can use n	Art and DT  Art and name many imagination to	o role play.	neir hand. (painting) (painting) nd objects. (printing) . (drawing) ture/ structures)		apron, with some support. (painting) with support. (printing) ving meaning to their marks. (drawing) eable materials. (sculpture/ structures) ces. (sculpture/ structures) als. (textiles)	Being Imaginative To know the nursery rhymes/songs: - 5 Little Men in a Flying Saucer - Wheels on the bus  To choose and use instruments to represent something e.g. drum for thunder.  To begin to learn very short movements.  To use known experiences to develop story lines.  Creating with Materials To explore colour mixing with To use a range of painting too To put their painting apron on To print with smaller blocks to (printing)  To draw faces with features ar represent objects, people and p To use a glue spatula and cellor resources together. (sculpture/ To explore sewing. (textiles).  To make healthy dish suggestit their fork and knife skills. (food	independently. (painting)  print patterns with support.  Ind begin to use shapes that places. (drawing)  Instape to secure junk modelling structures)
	1	l can draw	r / paint a recogn r range of tools						

		Music	Being Imaginative	Being Imaginative	Being Imaginative	Being Imaginative	Being Imaginative	Being Imaginative
			To know the nursery rhymes/songs:	To know the nursery rhymes/songs:	To know the nursery rhymes/songs:	To know the nursery rhymes/songs:	To know the nursery	To know the nursery
			- Hickory Dickory Dock	- Away in a manger	- Brush your teeth song	- The animals went in two by	rhymes/songs:	rhymes/songs:
			- Baa Baa Black Sheep	- We wish you a Merry	- Head, shoulders, knees and	two	- A sailor went to Sea	- Ten in a bed
			- Three Blind Mice	Christmas	toes	- Miss Molly had a dolly	Sea Sea	- Ten Green Bottles
				- Little Donkey	- Here we go around the	- 1,2,3,4,5 once I caught a fish	- Three Blind Mice	
			To choose instruments to represent	(all subject to change dependent on	mulberry bush	alive		To use instruments creatively
			something or someone.	Christmas production)	,		To make up rhythms for	with others in groups and
			3	'		To copy rhythms played for them.	others to copy.	independently.
			To talk about how music makes	To change how they play	To begin to make musical patterns		13	' '
			them feel.	instruments by following	by repeating sounds.	To explain the emotions in music.	To listen to music,	To listen to music,
			,	instructions.		'	understanding how it makes	understanding how it makes
			To use their experiences and learnt		To explain/ talk about music they	To solve problems in their play.	them and others feel.	them and others feel.
			stories to develop story lines in	To identify if the music is happy,	can hear and relate to their			
			play.	sad or scary.	experiences.		To initiate imaginative	To initiate imaginative games
			[ F 9·	g.			games using a range of	using a range of resources and
	5			To use their own imaginations to	To use their own and others		resources and characters.	characters.
	otio			develop story lines.	imaginations to develop story lines.			
	deo	Art and DT	Creating with Materials	1	Creating with Materials	J	Creating with Materials	
	Matters (Reception)		To experiment drawing using a range	of different materials (drawing)	To explore drawing on different surfa	ces e.a. cotton paper sand water	To draw things from imaginati	on and observation (drawing)
Reception	ers		The experiment are arrived about a rainge	-)),,	(drawing)	g,, paper,,		
pti	att		To explore drawing basic lines and sh	apes e.g. circles, squares and triangles.	(4.4.1.1.19)		To hold a paintbrush and othe	r painting tools with control and
Sece	Σ		(drawing)		To hold a paintbrush and other painti	ing tools in a tripod grip. (painting).	in a tripod grip. (painting).	· F ······
œ	ent		(4			g	and a surpose group (passessing).	
	ωdo		To use a paintbrush and a range of p	ainting tools, selecting these	To explore mixing primary colours to	make secondary colours using paints.	To explore using water colour	paints and mixing these carefully
	Development		independently. (painting)	<i>y</i> , <i>y</i>	(painting)	3 31	(painting)	
			To explore what happens when colour	s are mixed, experimenting to discover	<u>Sculpture</u>		Structures	
			'new' colours. (painting).	3 are mixed, experimenting to discover	To use different malleable materials.		· ·	structures from construction and
			new colours. (painting).		To experiment with cutting, forming a	and joining familiar 3D shapes using	junk modelling materials.	structures from construction and
			Printing		scissors comfortably.	and joining juridical 30 shapes using	To know and explore making o	structure shorter taller and
			To experiment with rubbings e.g. leaf,	brick or coins	To join materials using different meth	ods e a strina nins tane	wider.	structure sitorcer, tatter arta
			To print using a variety of found obje		To jour materials asing adjective metric	ous e.g. strate, paris, tupe.	wider.	
			feet.	ets and body parts e.g. namas and	<u>Mechanisms</u>		<u>Textiles</u>	
			To imprint onto a range of textures e.	a newspaper coloured paper	To know and explore manipulating po	oper in different ways by curling	To know how to and explore jo	oining two pieces of material
			l	2,baha.,an baha	bending and tearing.		together e.g. gluing, stapling, s	
			Cooking and Nutrition - Food		To know and explore making a pop- u	up bu cutting paper or card	To know how to and explore of	olouring fabrics using paint and
			To be able to name and sort healthy	and unhealthu foods.	To name basic construction tools e.g.		pens.	
			To understand what healthy and unh			g, <sub>F</sub> -,	1 1	dding decorations to fabrics suc
			To know what a recipe is.	- · · · · · · · · · · · · · · · · · · ·			as buttons and beads.	g
			To understand the importance of han	d washina.				
			, · · · · · · · · · · · · · · · · · · ·					
		ception Goals			To assite a	use of avone and materials when yelllevil	agrantors in parretives and starter	
		ours for a purpo			To invent	use of props and materials when role playing ch , adapt and recount narratives and stories with		
				perimenting with colour, design, texture, form o		range of well-known nursery rhymes and songs		
	To share th	neir creations ex	plaining the processes they have used			m songs, rhymes, poems and stories with others		
					. ,		-	

Please see our Whole School Curriculum Overviews to understand how our EYFS curriculum and long-term planning documents align and support a child's whole school curriculum journey at Castle View. At Castle View Primary School, we greatly value the important role that the Early Years Foundation Stage (EYFS) plays in laying secure foundations for future learning and development. It is important to view the EYFS as preparation for life as well as preparation for the next stage of education.